# Probabilistic Sea-Level Projections from Ice Sheet and Earth System Models 3: Performance, Optimization and Uncertainty Quantification

# Performance

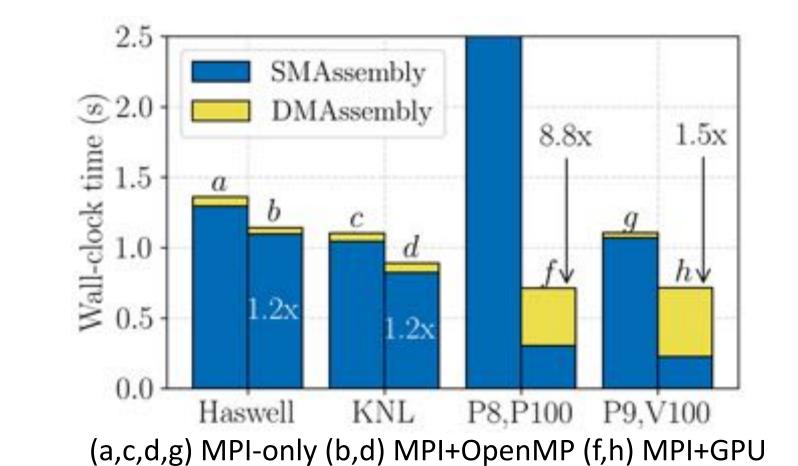
# Goals:

Improve time-to-solution and scalability of BISICLES and MALI on new and existing high performance computing architectures

# **Progress:**

### Performance Portability:

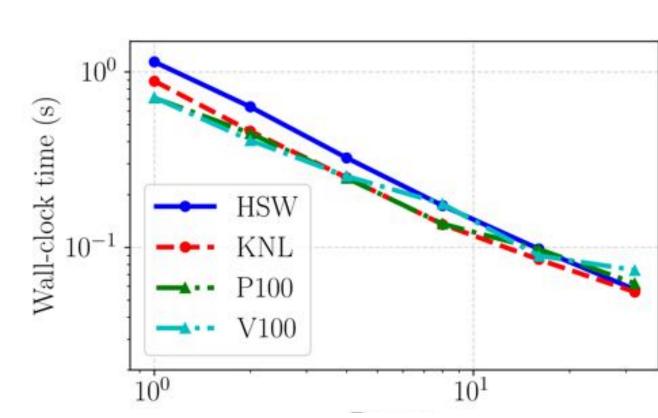
 In order to run effectively on new and emerging architectures (e.g. GPUs), MALI has adopted the Kokkos programming model for on-node parallelism. The results show a speedup over traditional MPI-only simulations for the finite element assembly process of the 4km-20km Greenland ice sheet on multiple supercomputing architectures without architecture dependent code optimizations.



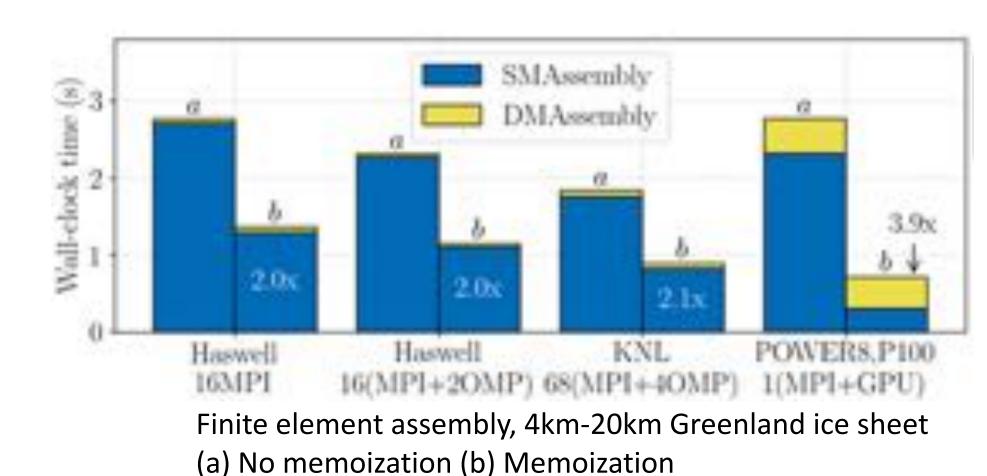
 As a Chombo-based application, BISICLES will be an early adopter of Chombo's PROTO framework for performance portability, currently under development as a part of the ECP project.

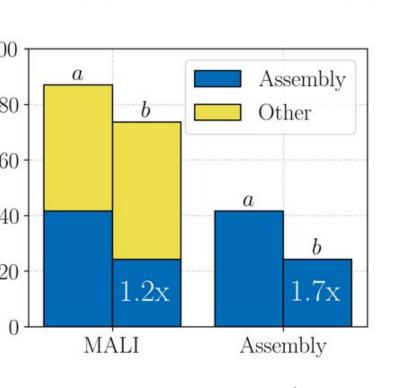
#### <u>Improvements</u>:

- Memoization is used in MALI to store and unnecessary recomputations during initialization and assembly.
- Sacado automatic differentiation is used with static data types to improve time-to-solution during assembly.



Finite element assembly strong scalability, 4km-20km Greenland ice sheet





MALI, MISMIP test, single core

Other © 100 +

### Basal friction initialization, coarse Greenland ice sheet, single core

## Scalability:

- In order to scale on next generation supercomputers, MALI has focused on testing and studying the scalability of the finite element assembly process on various architectures including Intel Haswell/Skylake/KNL, IBM POWER8/POWER9, ARM Cavium ThunderX2 and NVIDIA P100/V100 GPUs. These studies have to led to various bug fixes, improvements and insights for future architectures while preparing MALI for exascale computing.
- BISICLES is also undergoing scaling and performance optimization for NERSC's Cori platform after the retirement of the Edison platform.

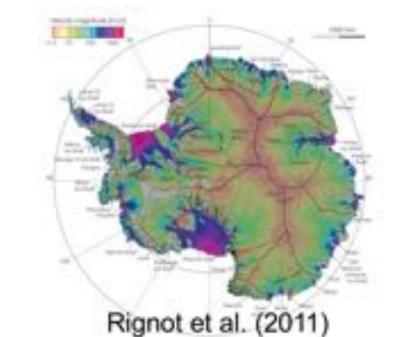
### <u>Linear Solvers:</u>

 In order to improve convergence and robustness of the linear solvers it is important to detect runtime geometry features like icebergs and ice hinges. In collaboration with FASTMath we developed an efficient and scalable graph algorithm for detecting such features. This work (Ian Bogle et al, Proceedings of ACM, 2019) lead to the ICPP best paper award.

# Optimization

### Goals:

Several processes critical for the accurate modeling of ice sheets (e.g., internal rheological and basal properties) cannot be observed directly and therefore must be inferred by combining observational data and ice sheet models. This results in an optimization problem constrained by ice sheet model equations.



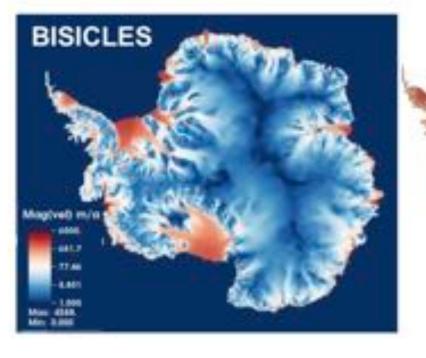
Inputs

improved optim.

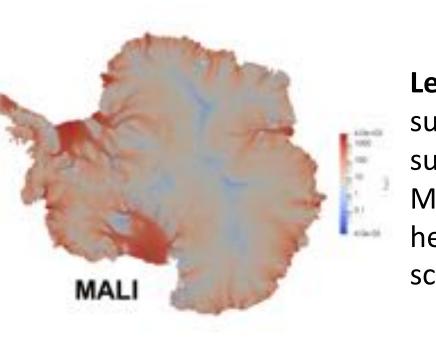
(calibrate basal friction and

thickness to match obs. sfc...

velocity and tendencies)



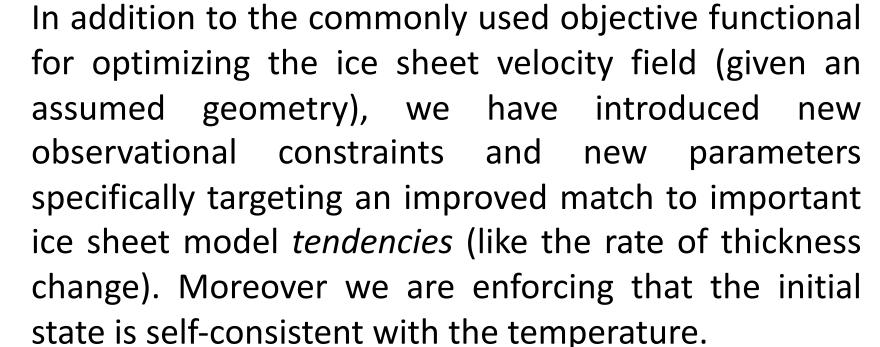
temperature [K



**Left:** Observed Antarctic ice sheet surface velocities and modeled surface velocities from BISICLES and MALI. Model-based velocities shown here rely on the "basic" optimization schemes discussion below.

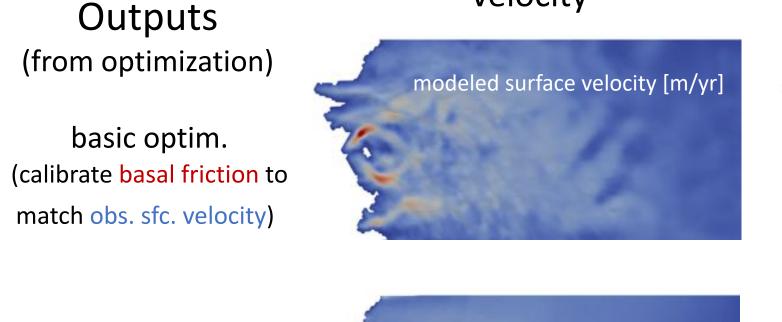
MALI and BISICLES already employ several modern optimization methods (see below). However, ProSPect aims to offer and perfect new methods that not only provide a best match to the observed ice sheet state but also to tendencies, while simultaneously enforcing that the initial state is self-consistent with the model physics (momentum, temperature, hydrology). This is critically important when generating initial conditions targeted for use with coupled Earth System Models like E3SM.

# **Progress:**



Here (on the left and below) we present results related to the initialization of the Isunnguata Sermia glacier from Western Greenland.

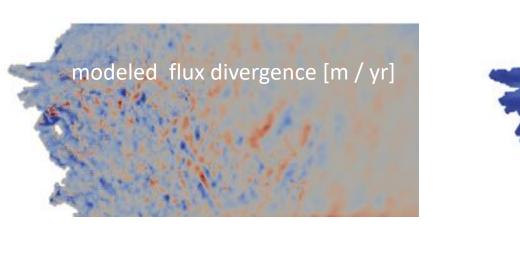
# Novelty 2: Ice temperature, a strong control on rheology, is simultaneously optimized to be consistent with ice dynamics (via enthalpy solution). 1.0e-03 0.5 1 1.5 2 2.6e+00 bserved surface velocity [m/y (SMB + BMB - dH/dt)(from observations) basal friction velocity flux div.

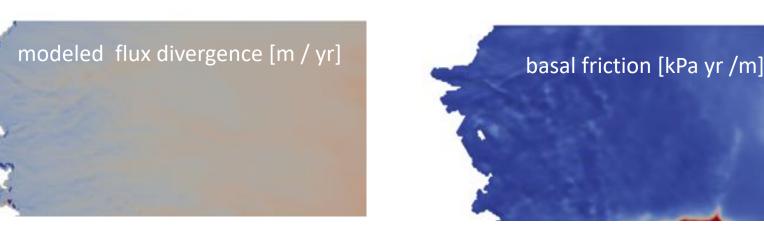


odeled surface velocity [m/y

Novelty 1: Ice thickness is allowed to vary during the optimization

(constrained by uncertainties) to provide another degree of freedom.





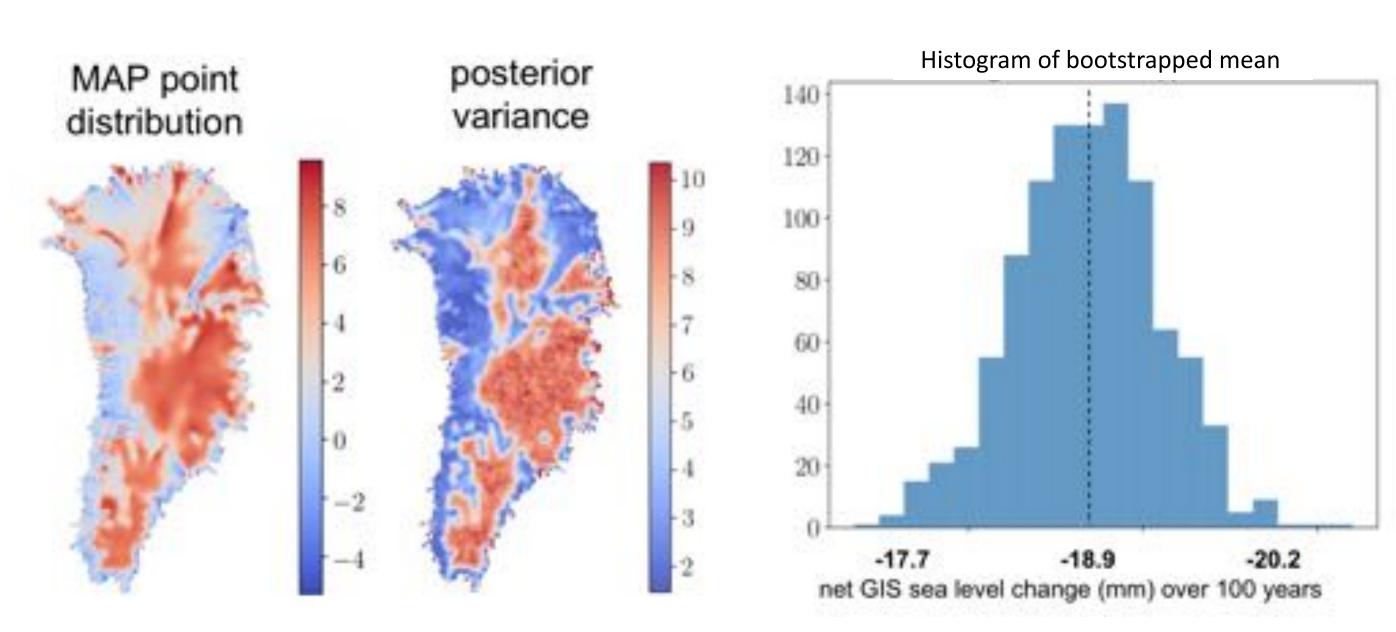
# Uncertainty Quantification

# Goals:

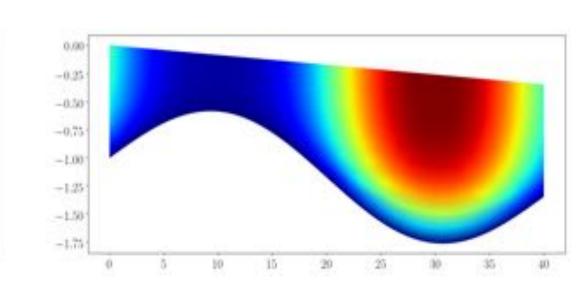
Estimate uncertainty in projections of sea-level rise from ice sheet model simulations, with a particular focus on uncertainties resulting from high-dimensional parameter fields.

# **Progress:**

- dimension reduction and Bayesian inference to compute posterior distribution of basal friction field
- propagated samples from this distribution through transient model
- developed suite of models with varying fidelity (Stokes, Blatter-Pattyn (BP), and Shallow Ice Approximation (SIA)) and idealized test cases to systematically study prospects and limitation of UQ algorithms.



Above: (Left) Map point and sample of posterior obtained from Bayesian inversion. We use dimension reduction to identify parameter directions significantly informed by data. (Right) Mean of projected sealevel rise. Log-normal prior may be cause of bias towards mass increase.

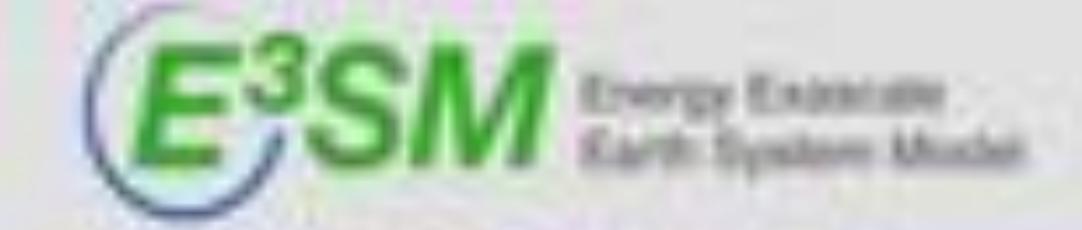


Above: Ice velocity for ISMIPHOM benchmark experiment B using SIA (left) and BP models (right). Cost is >1000 times less than the above Greenland problem.

Above: We can use gradients of mass loss to determine directions that significantly impact sea-level rise.

# Ongoing work:

- Use low fidelity models to study problems (such as bias above) with the large-scale, high-resolution, expensive end-to-end framework.
- Investigate multi-fidelity methods which complement a limited number of high-fidelity simulations with a large number of low-fidelity runs in a manner that balances physical prediction and statistical
- Use dimension reduction, leveraging transient adjoints obtained from new model suite, to reduce cost of propagating uncertainties through transient model.







basal friction [kPa yr /m]



